

Userspace Networking in gem5

Johnson Umeike, Siddharth Agarwal*, Nikita Lazarev†, Mohammad Alian

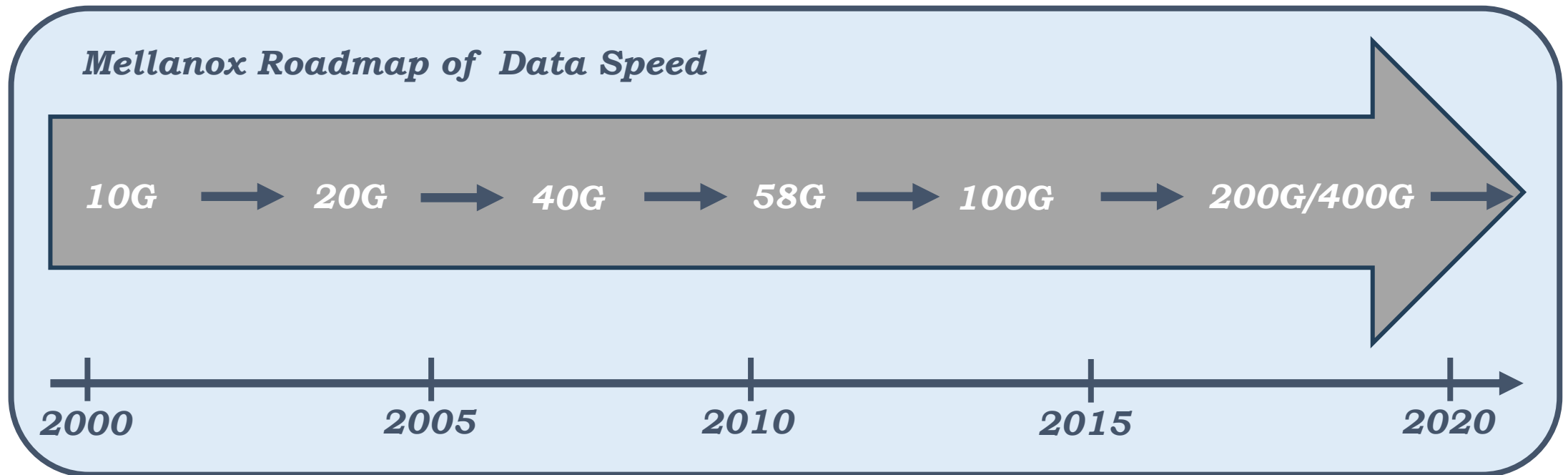


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Network Bandwidth is Growing!

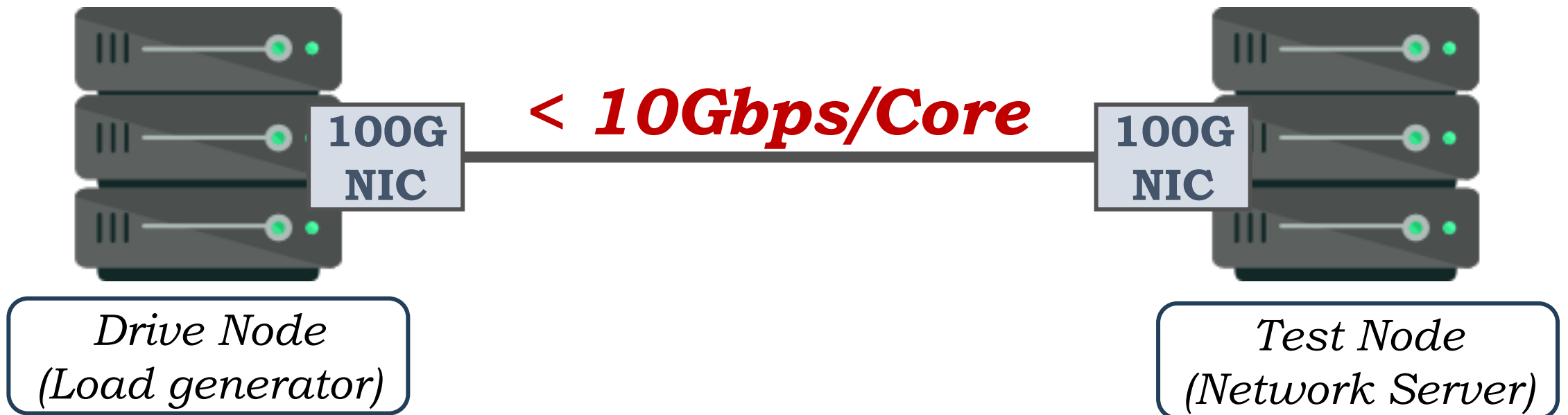
- Network bandwidth grows at **20% every year!**
- Tbps Ethernet is on the horizon.



There is a need to re-think the hardware and software stack of datacenter servers in the era to terabit per second networking!

Architecture Simulation

- Computer architects use simulators for early design explorations.



Limitations of Current Networked System Simulation in gem5

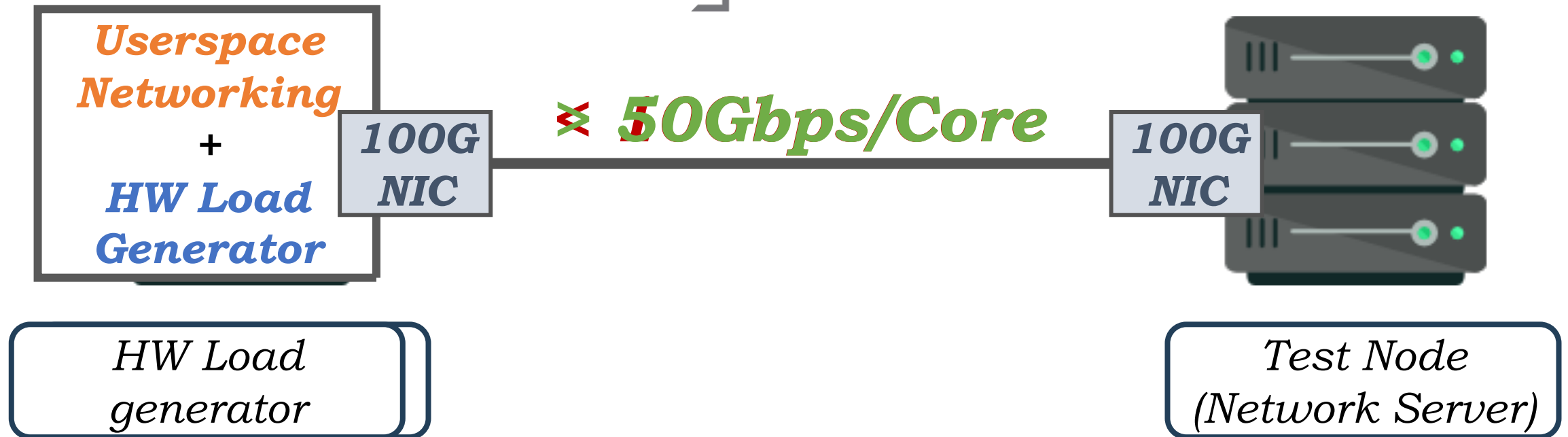
- gem5 uses kernel space networking
- gem5 lacks a hardware load generator model
- There is no benchmarking methodology for networked system evaluation in gem5

Contribution

In this work,

- 1** Extended gem5's to support **userspace networking**
- 2** Implemented a **hardware load generator** model
- 3** Streamlined **network subsystem evaluation** in gem5
 - Introduced a suite of six **network-intensive applications**
 - Enhancing gem5 statistics to report **causes of packet drops**

Result of Enabling Userspace Networking



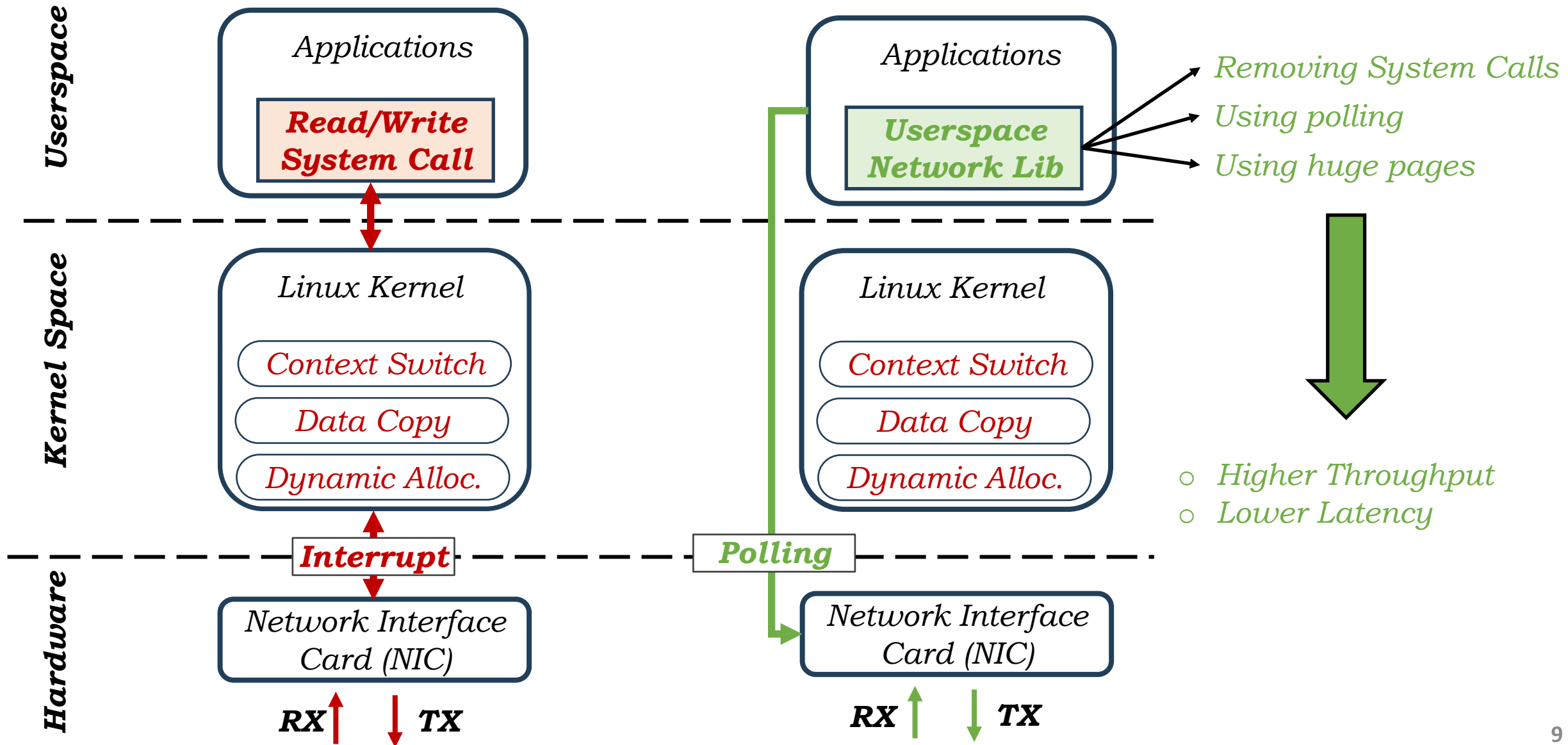
Outline of the Talk

- Background on userspace Networking
- Changes in gem5
 - Enabling userspace networking
 - Enabling NIC operation with a Poll Mode Driver
 - Enabling hardware load generator
- Network subsystem evaluation
 - Benchmarks
 - Causes of packet drop
- Experimental results
- Conclusion

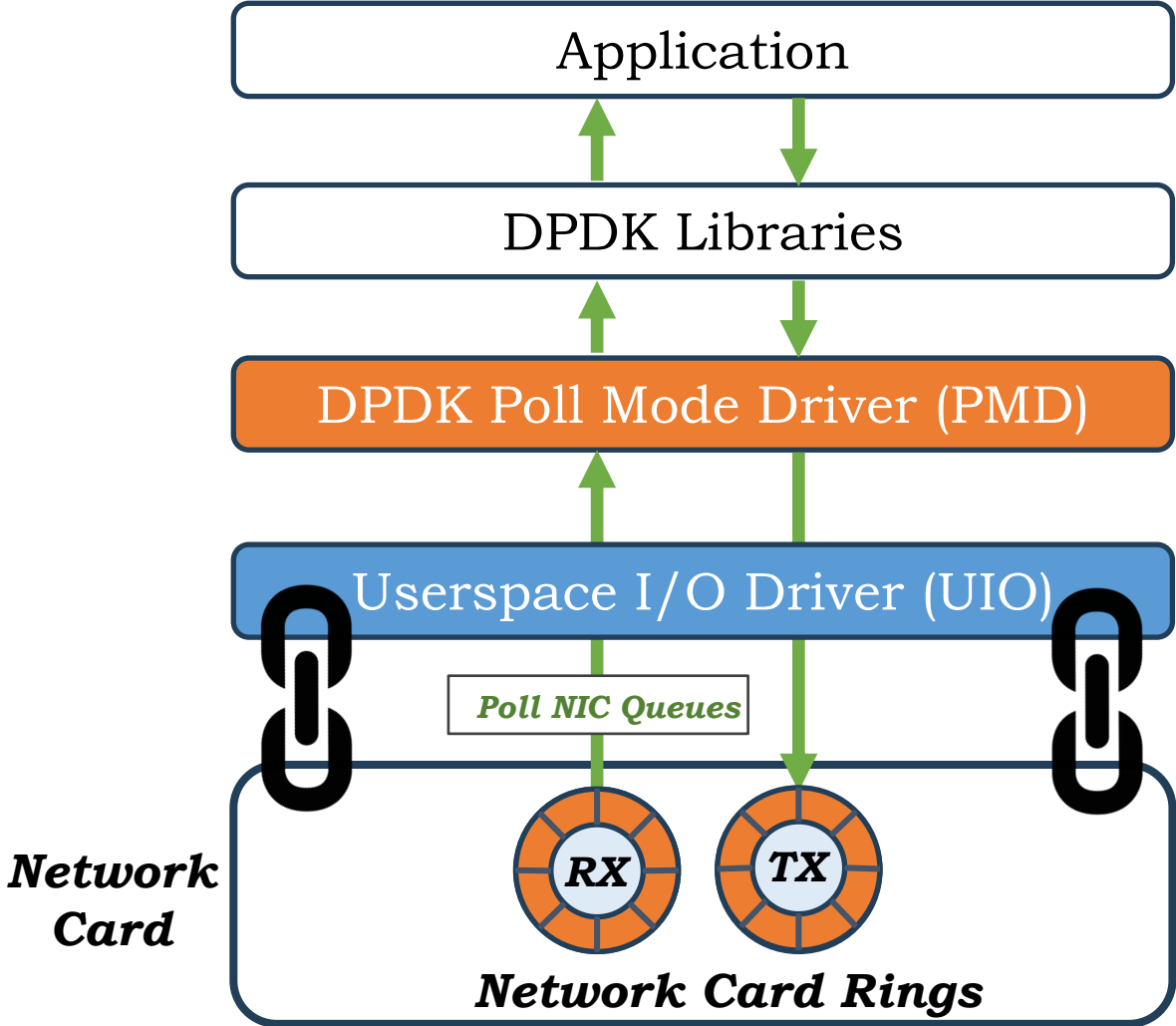
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Kernel Space vs. Userspace Networking



DPDK: The State-of-the-Art Userspace Networking Framework

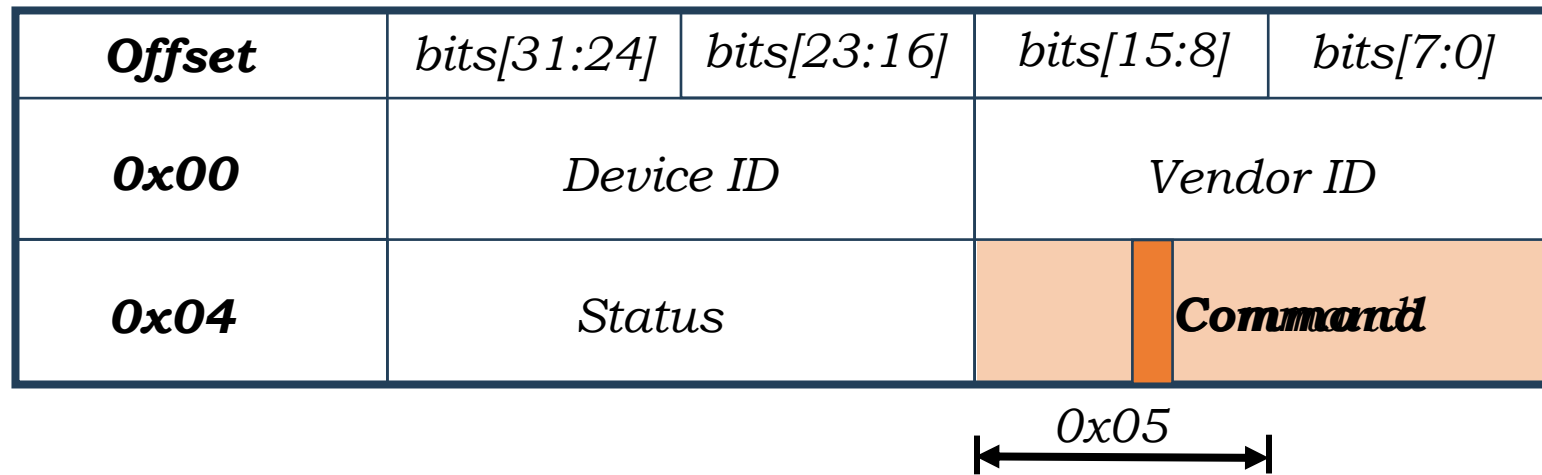


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Enabling Userspace I/O Driver

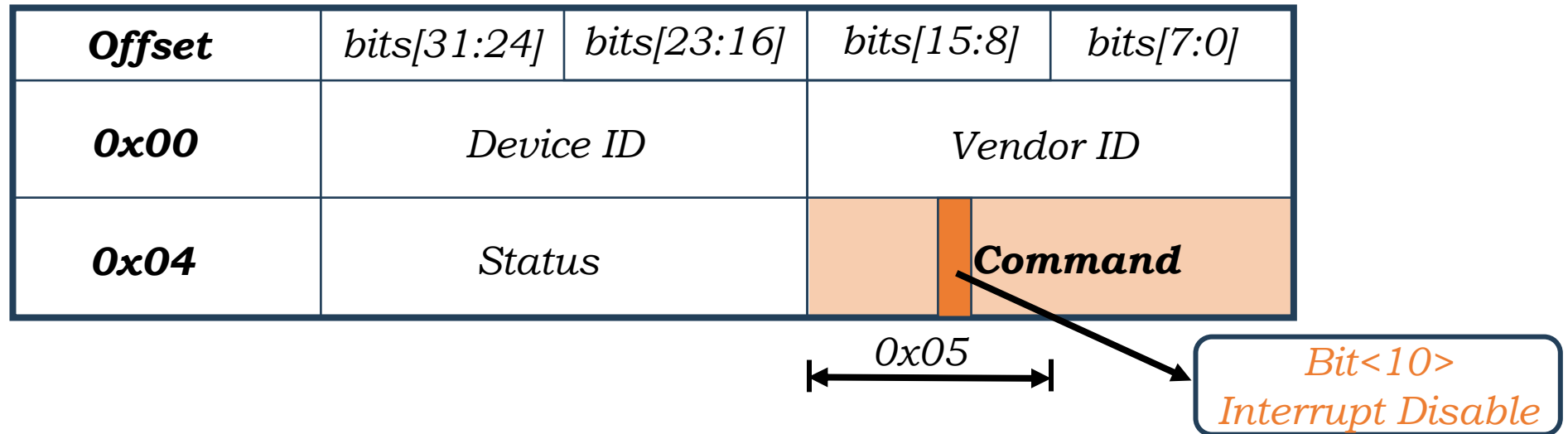
- Userspace I/O Driver **allows direct access** to PCI device from userspace.
- Implementation is not complete in gem5



First 8 Bytes of PCI Configuration Space

Enabling Userspace I/O Driver

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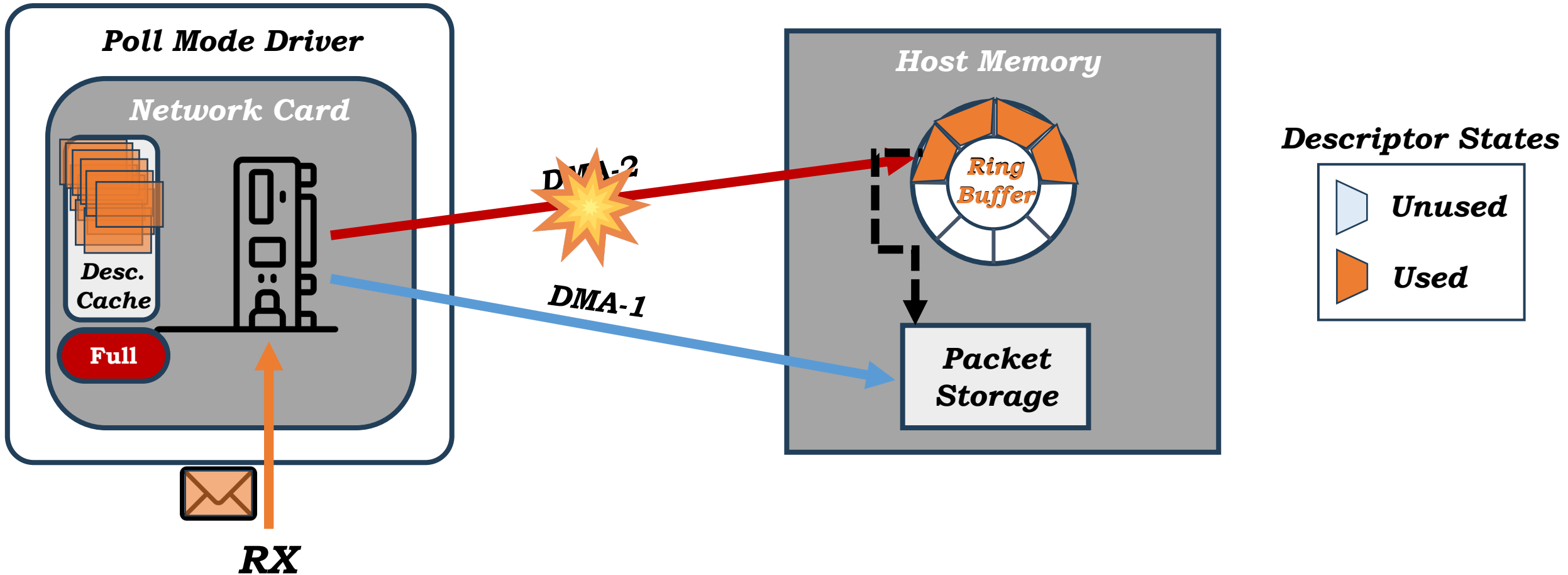


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Enabling NIC Operation with a PMD



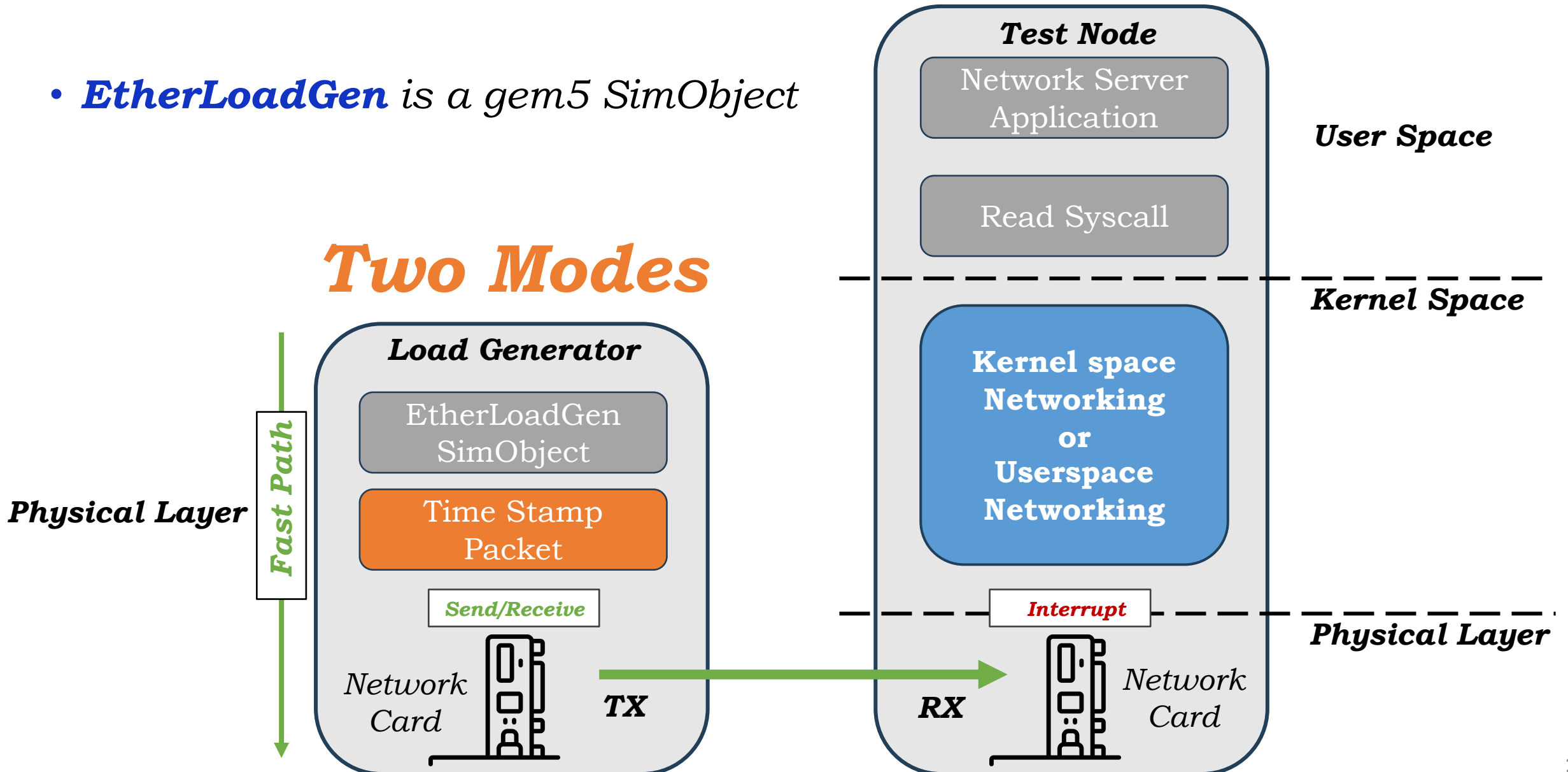
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The Hardware Load Generator Model

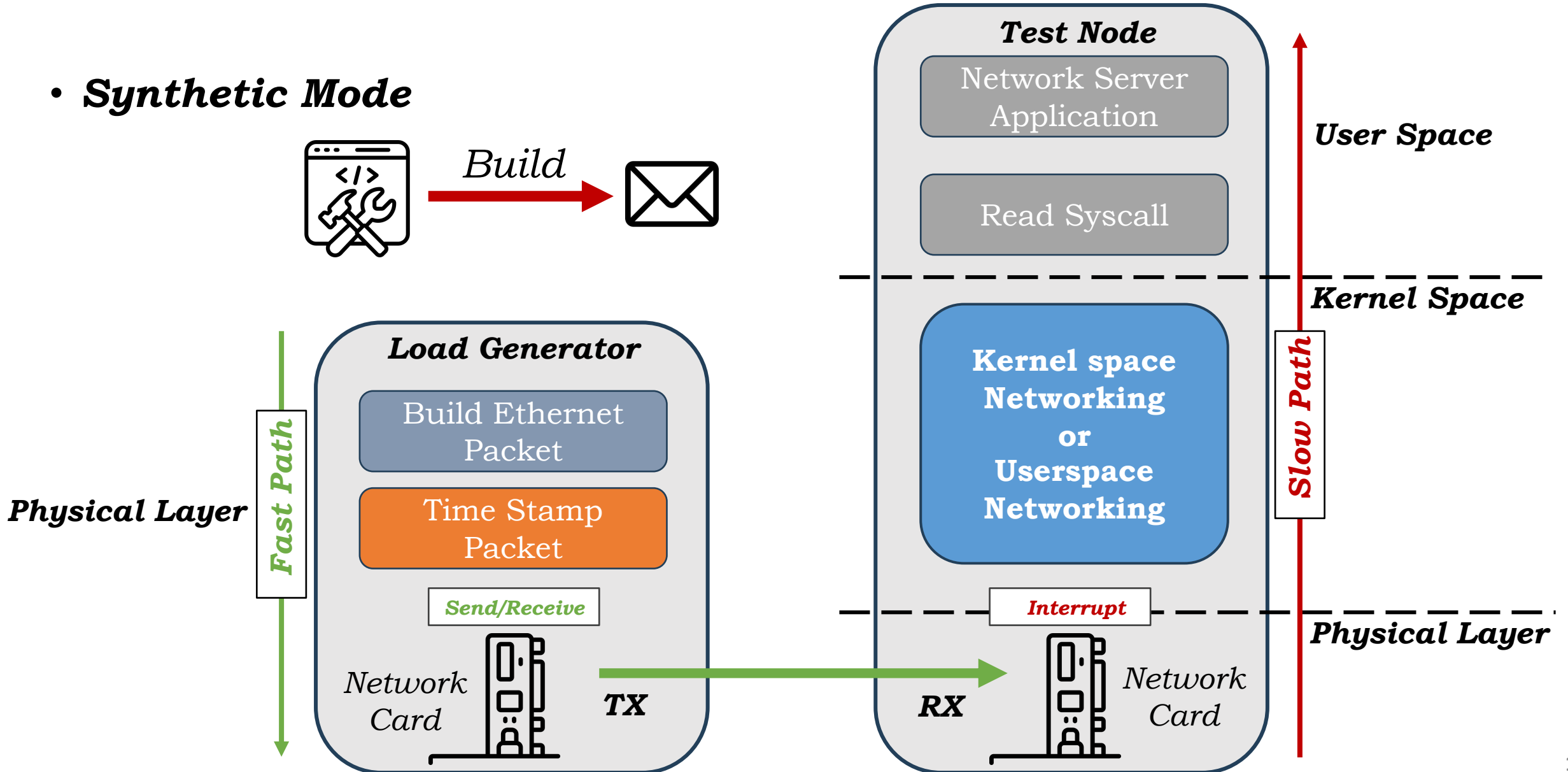
- *EtherLoadGen* is a gem5 SimObject

Two Modes



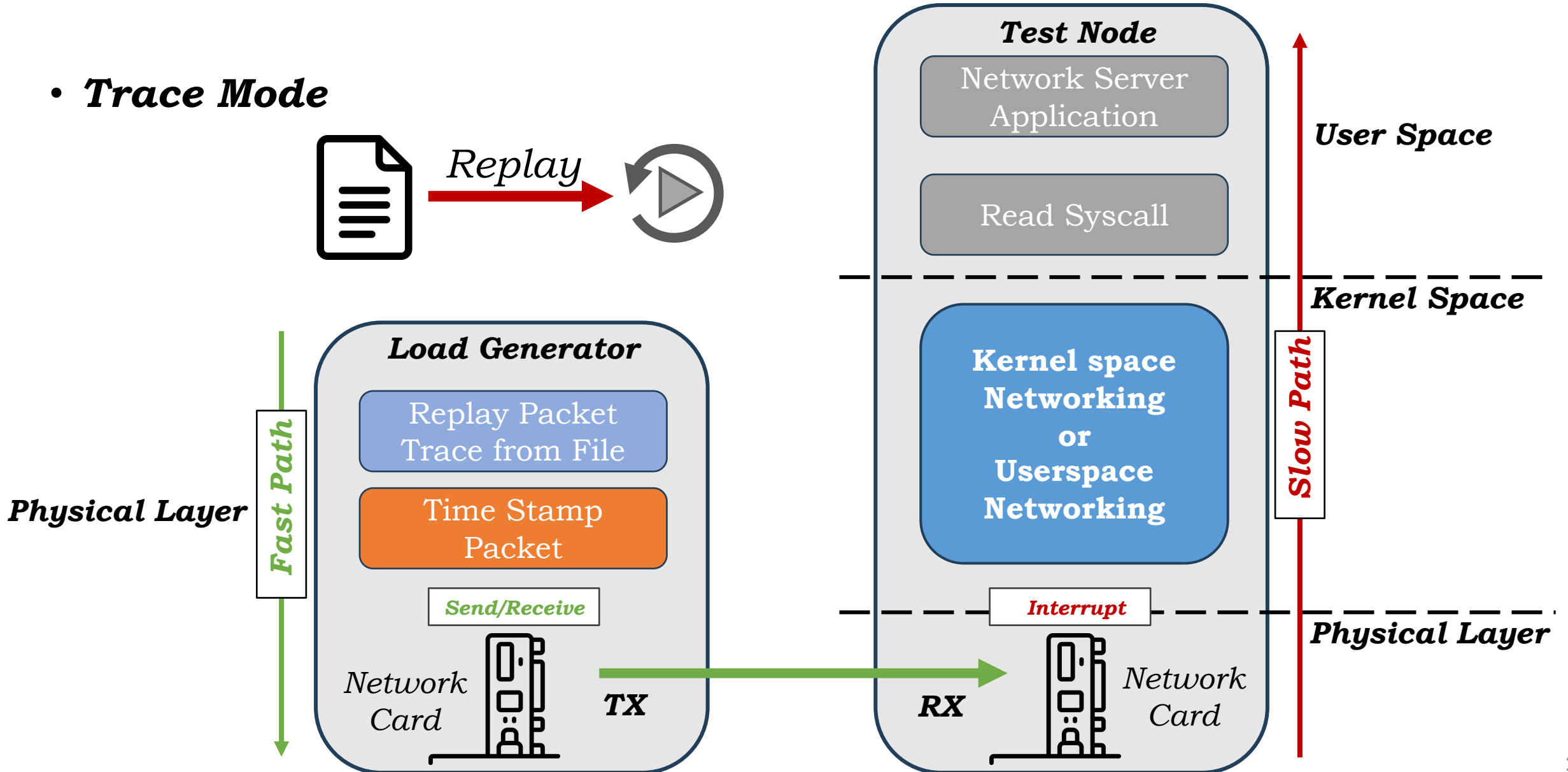
How LoadGen Works

- **Synthetic Mode**



How LoadGen Works

- **Trace Mode**



Outline

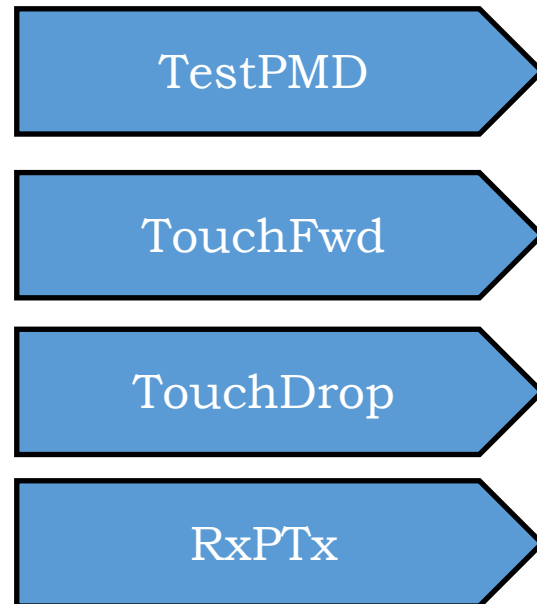
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Benchmark Suite

- Network Applications to benchmark the end host performance in processing network packet.

Benchmark Suite

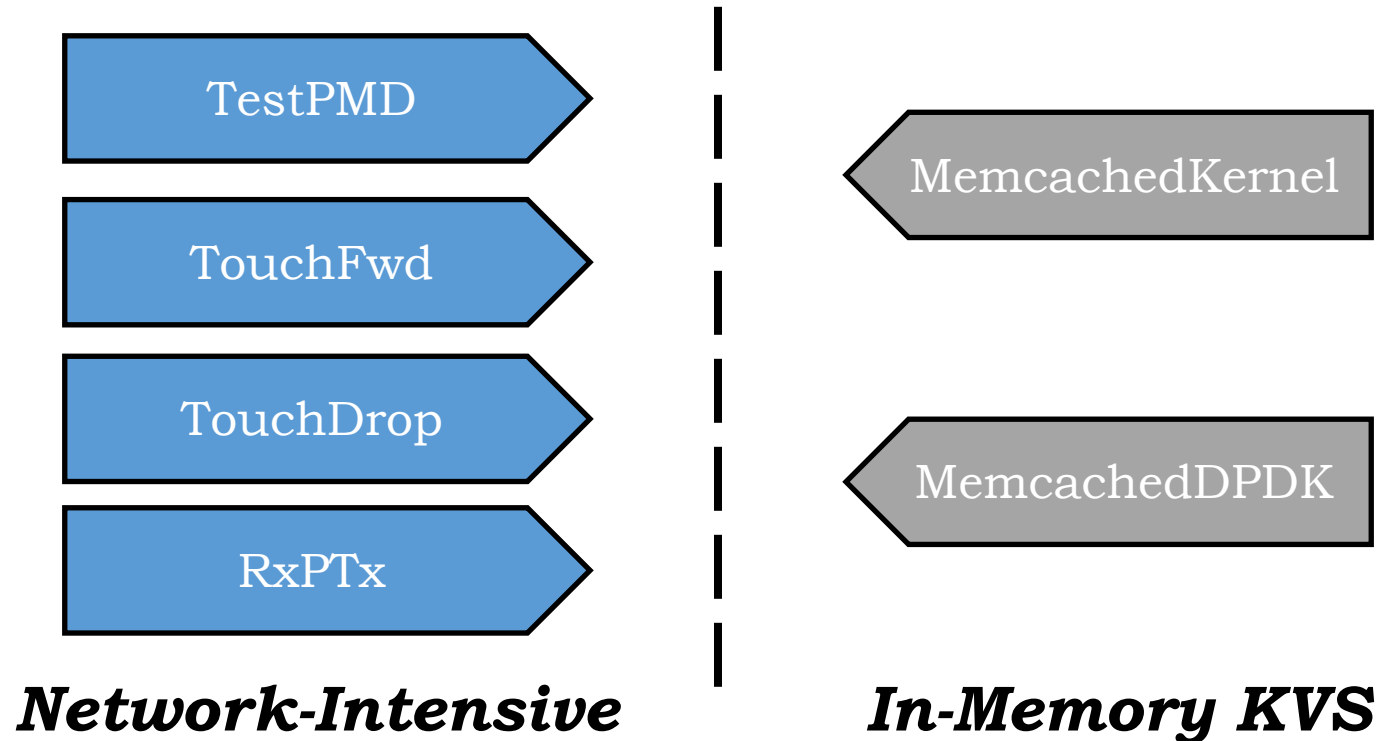
- Network Applications to benchmark the end host performance in processing network packet.
- **Four** network-intensive applications



Network-Intensive

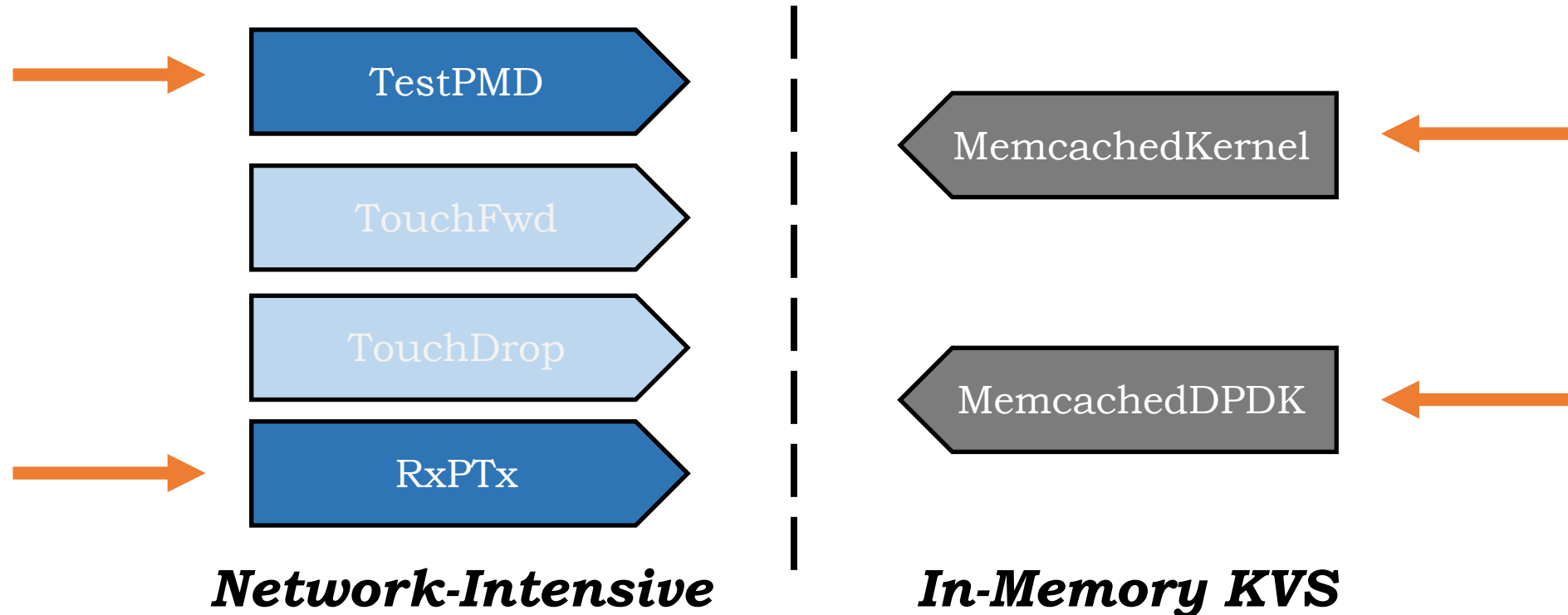
Benchmark Suite

- Network Applications to benchmark the end host performance in processing network packet.
- **Four** network-intensive applications
- **Two** in-memory key-value stores



Benchmark Suite

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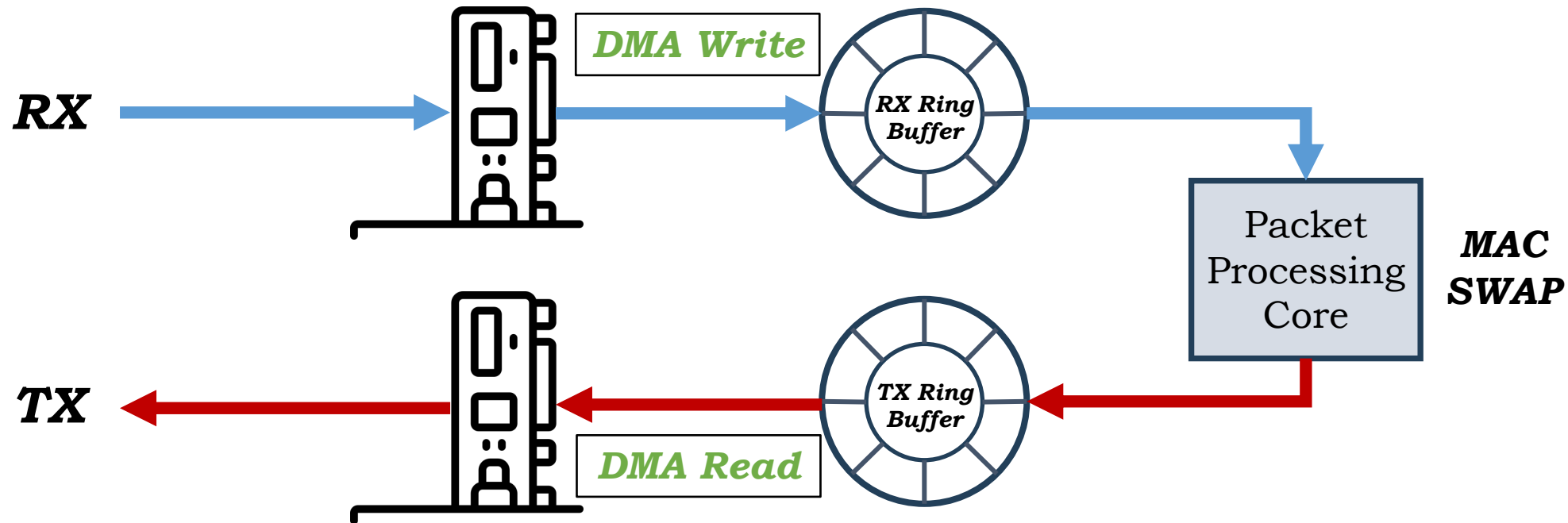


Please see our paper

- Other changes to gem5
- Benchmarks
- Changes to DPDK
- Analysis of Packet Drops
- Real-System vs. gem5 Results
- Bandwidth Sensitivity Analysis
- More interesting results
- And more . . .

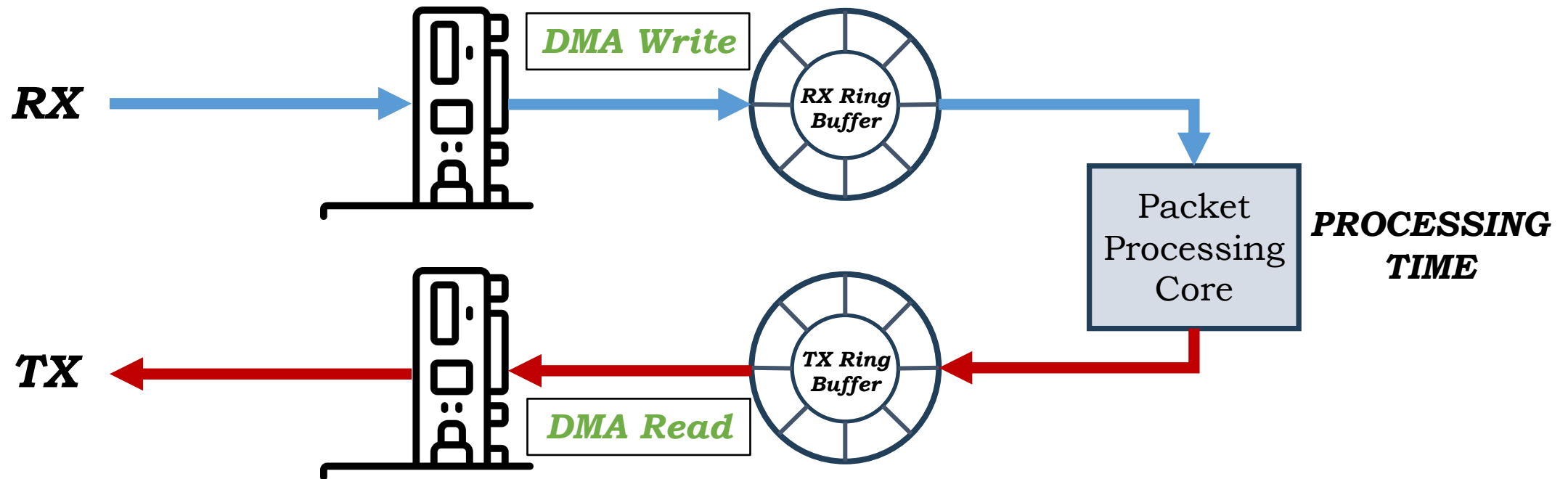
TestPMD

- Receives a Network packet, swaps MAC (if enabled), and Forwards it.
- Models shallow-network functionality



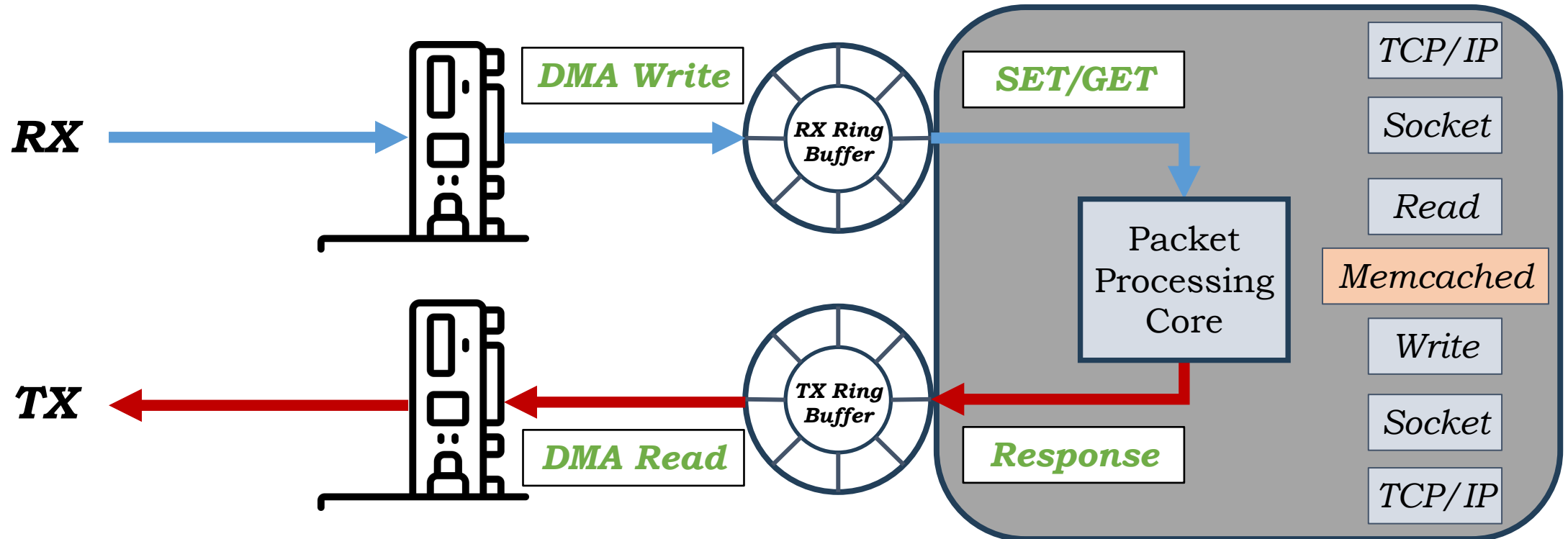
RxPTx

- Receives a Network packet, waits for **processing** time, and Forwards it.
- Models network functions with different core to DMA use distances



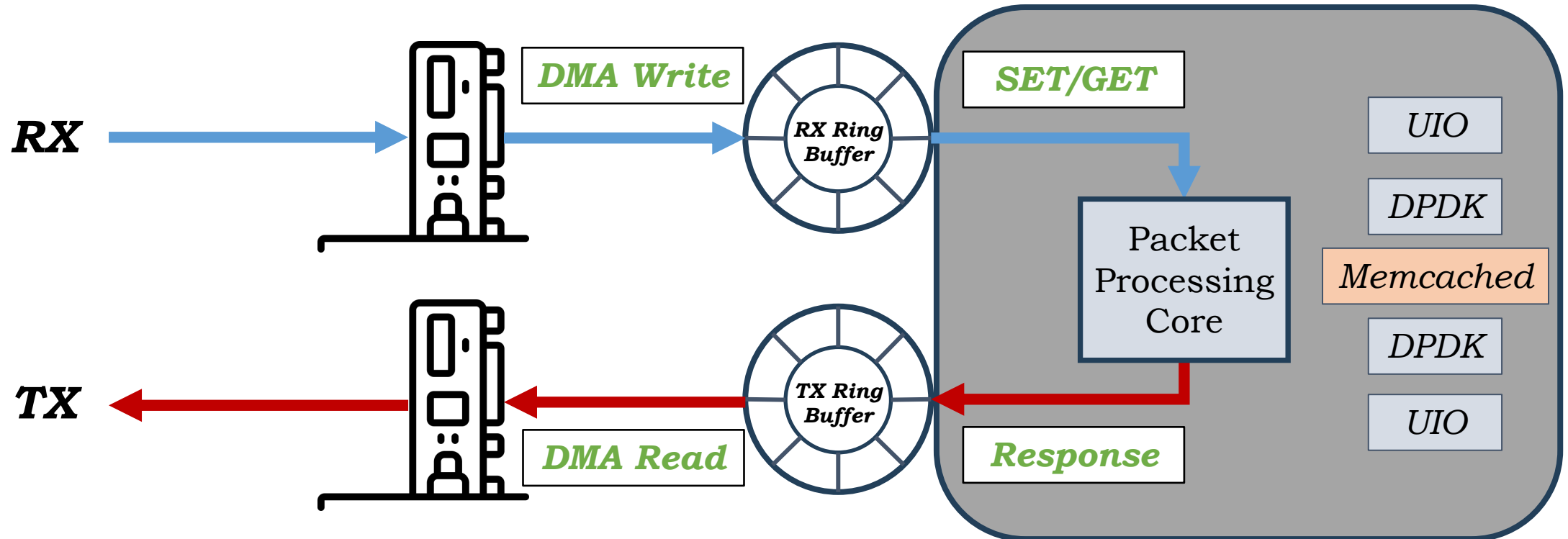
MemcachedKernel

- In-memory key-value store client implemented using the memcached library and Linux POSIX API
- RX/TX over the Linux Kernel Network Stack



MemcachedDPDK

- In-memory key-value store client implemented on top on DPDK to achieve higher throughput and lower latency
- RX/TX over DPDK

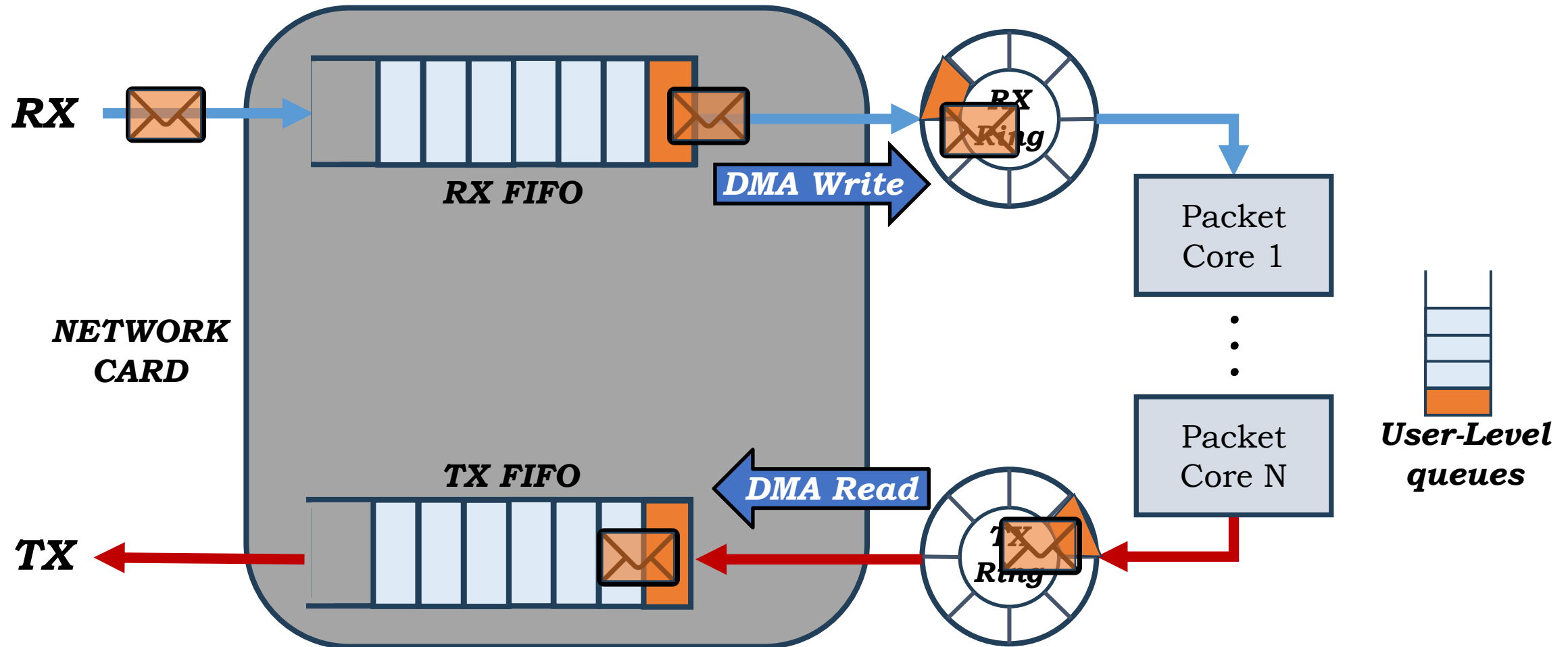


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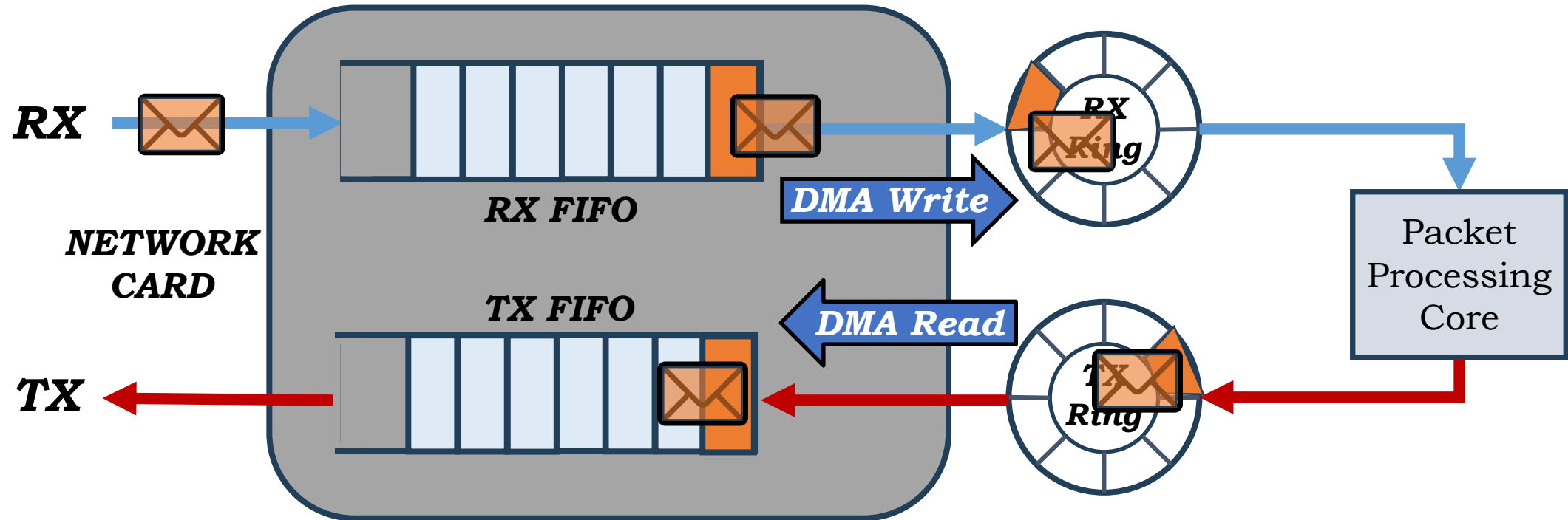
DPDK Modes: Pipeline

- Packet Life Cycle



DPDK Modes: Run-to-Completion

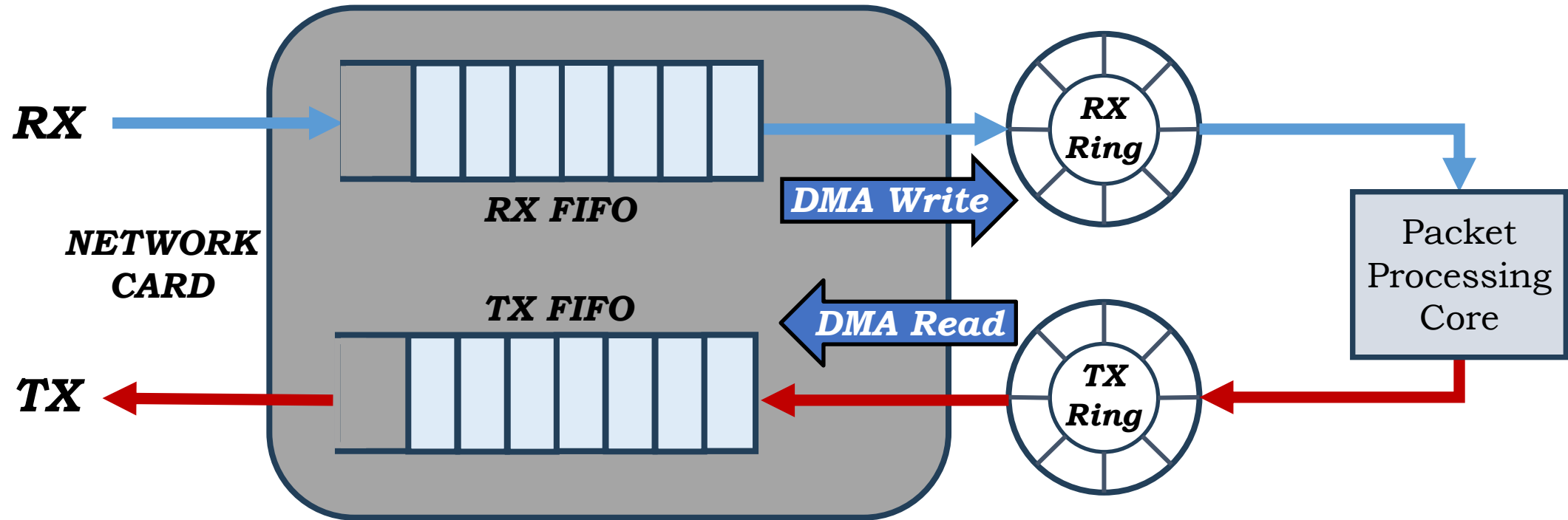
- Packet Life Cycle: Run-to-completion



*We classify the causes of packet drops into **DmaDrops**, **CoreDrops**, and **TxDrops***

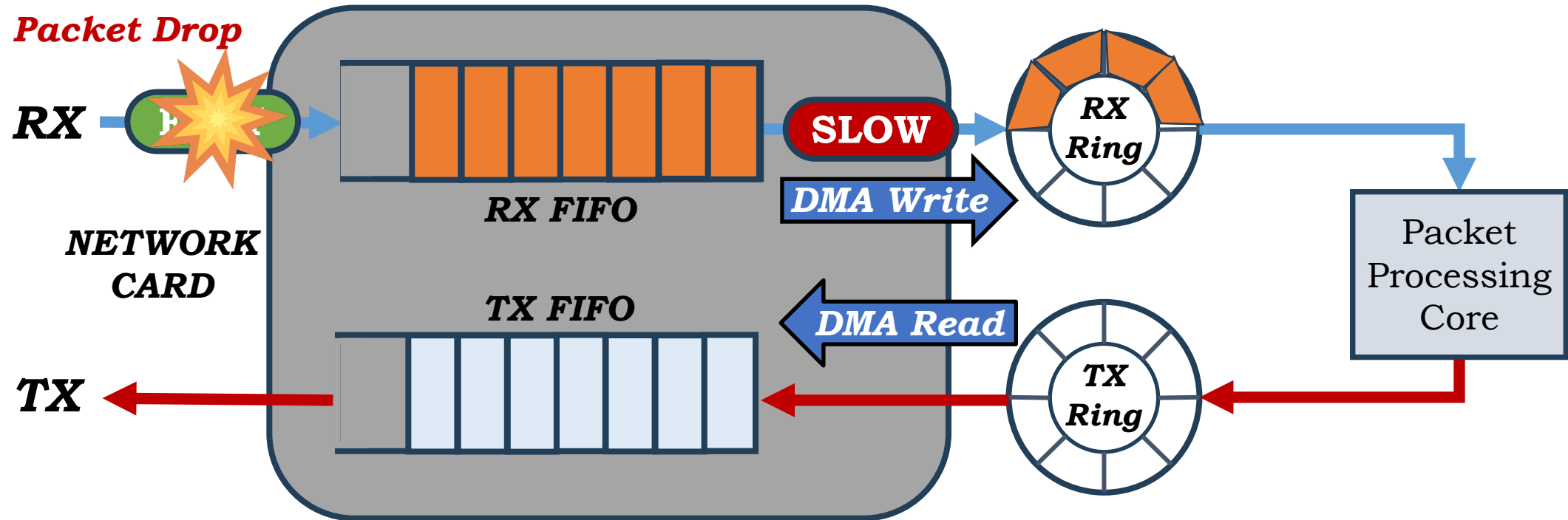
Causes of Packet Drops

- **DmaDrops**



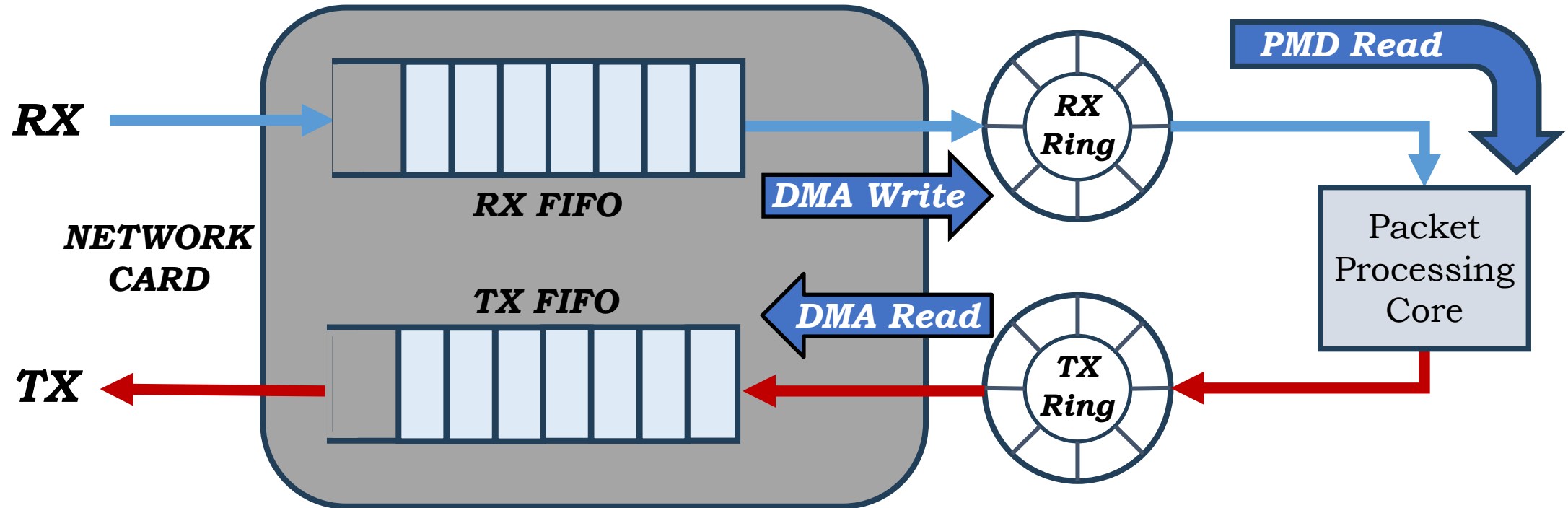
Causes of Packet Drops

- **DmaDrops**



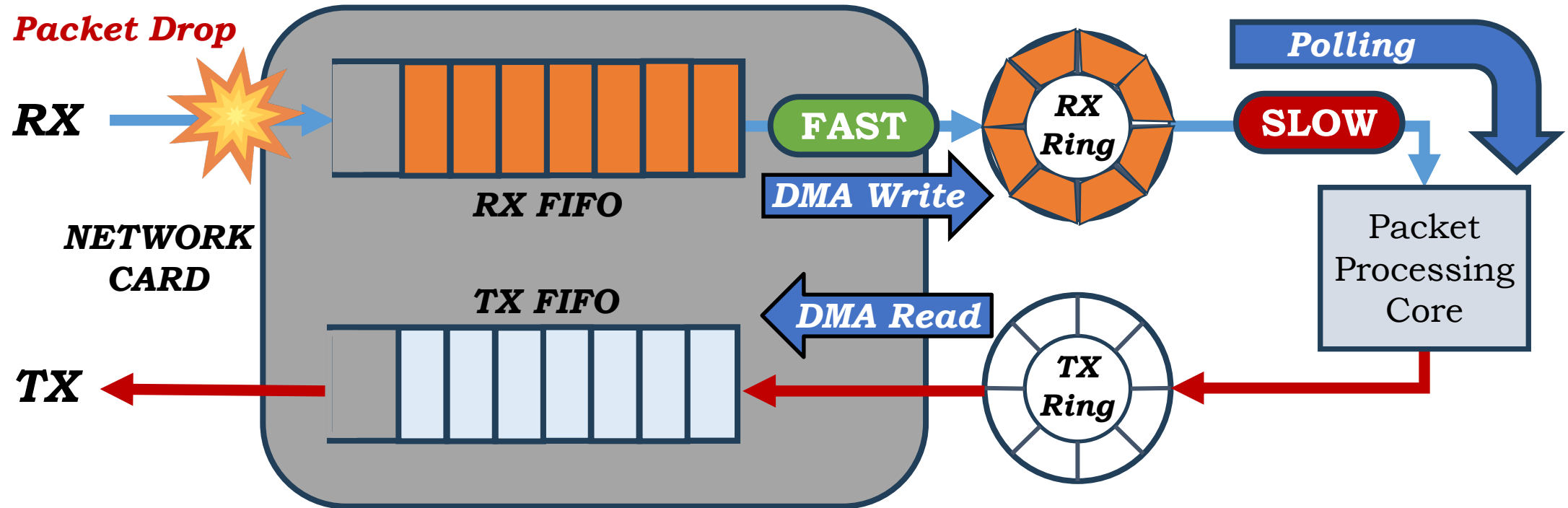
Causes of Packet Drops

- CoreDrops



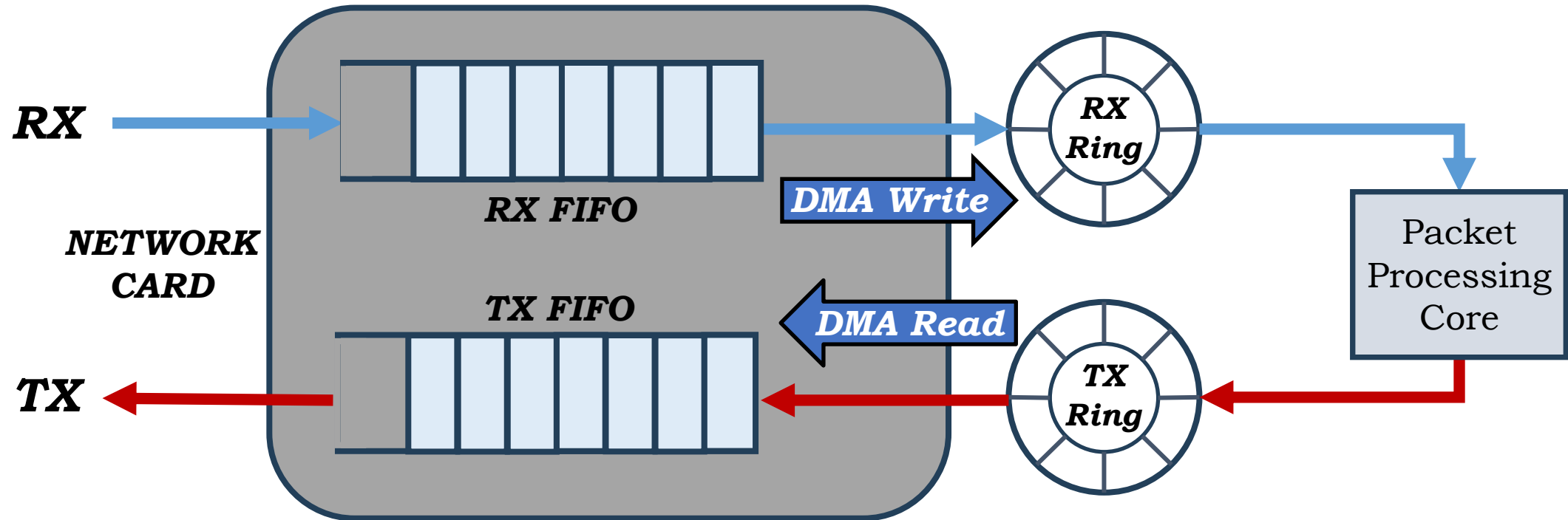
Causes of Packet Drops

- CoreDrops



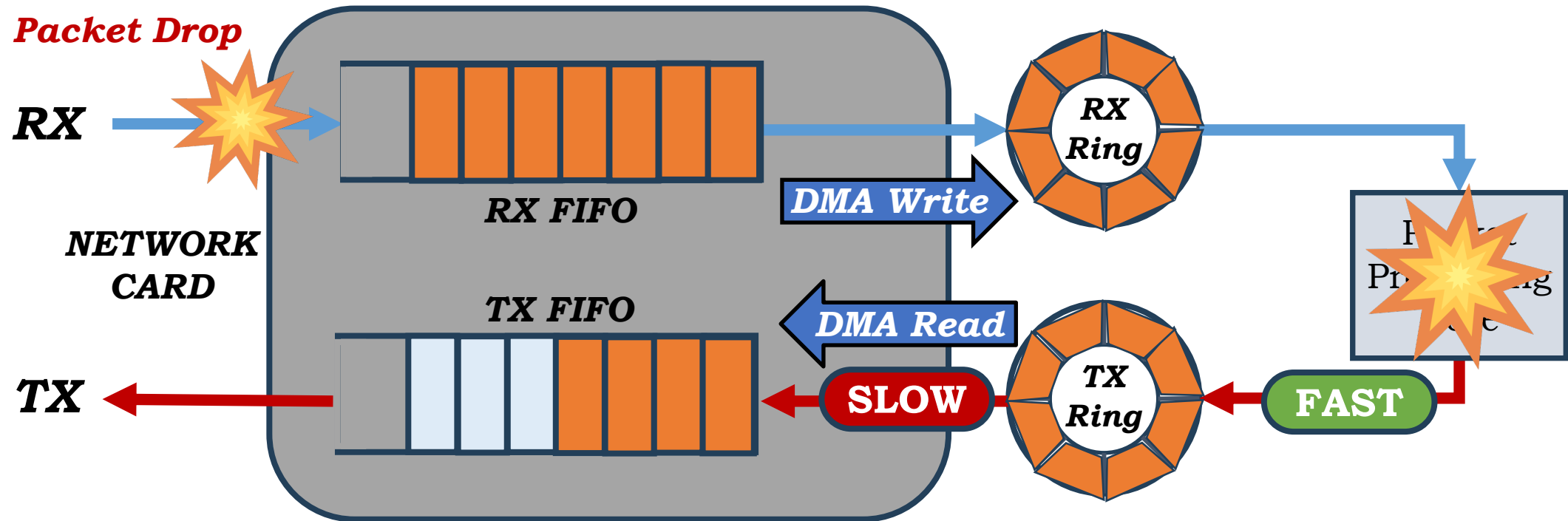
Causes of Packet Drops

- **TxDrops**



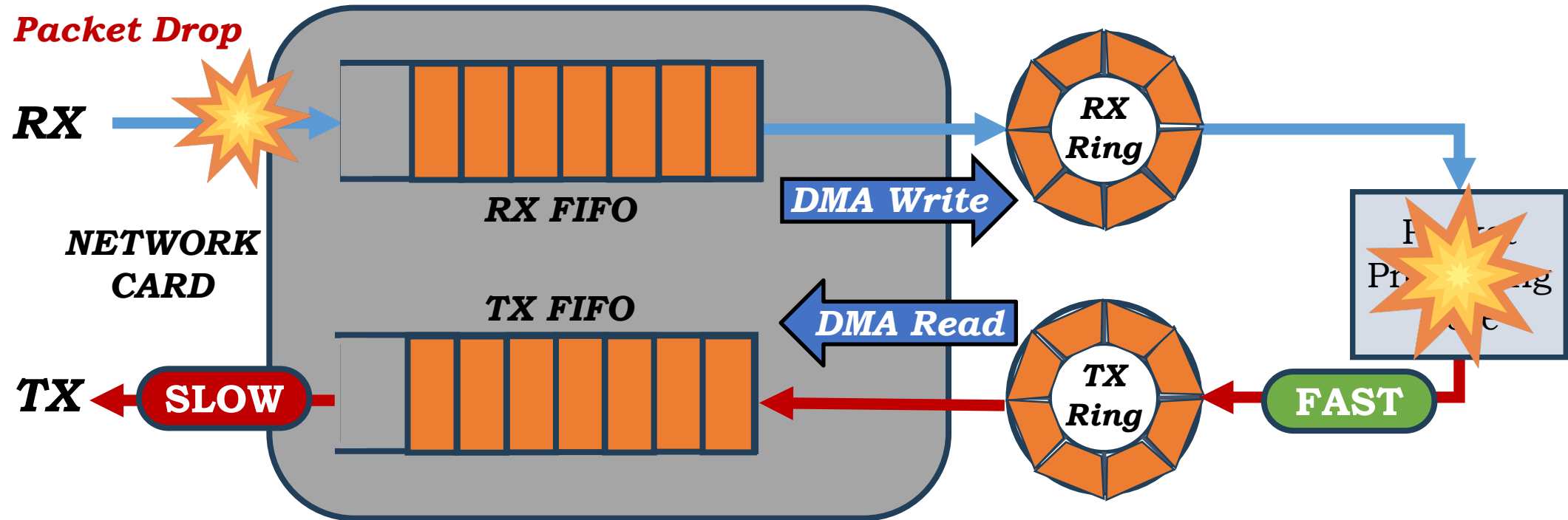
Causes of Packet Drops

- **TxDrops**

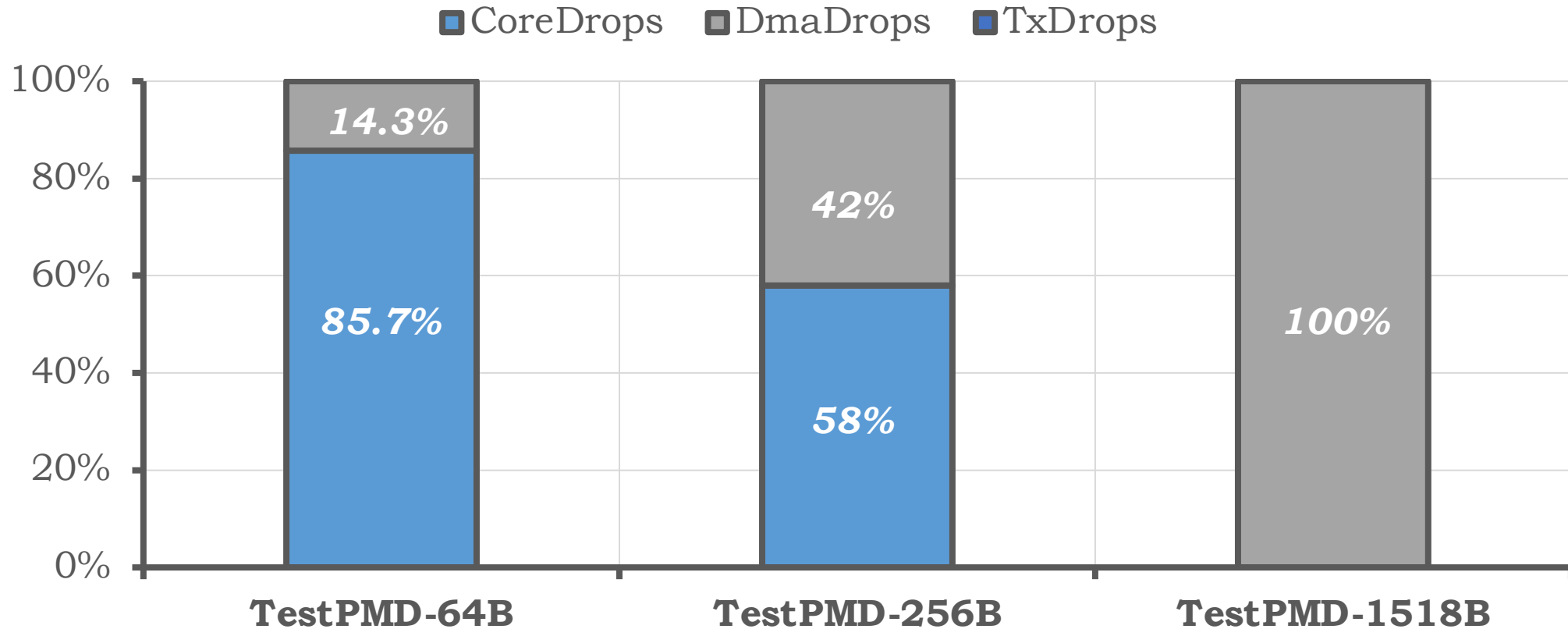


Causes of Packet Drops

- **TxDrops**



Causes of Packet Drops



Small packets are core bound, while large packets are DMA bound

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Evaluation

- 1** *How does our gem5 implementation compare with real-system?*
- 2** *What is the sensitivity of network performance to micro-architectural settings?*
- 3** *Does real-workload benefit from our userspace network stack in gem5?*

Evaluation

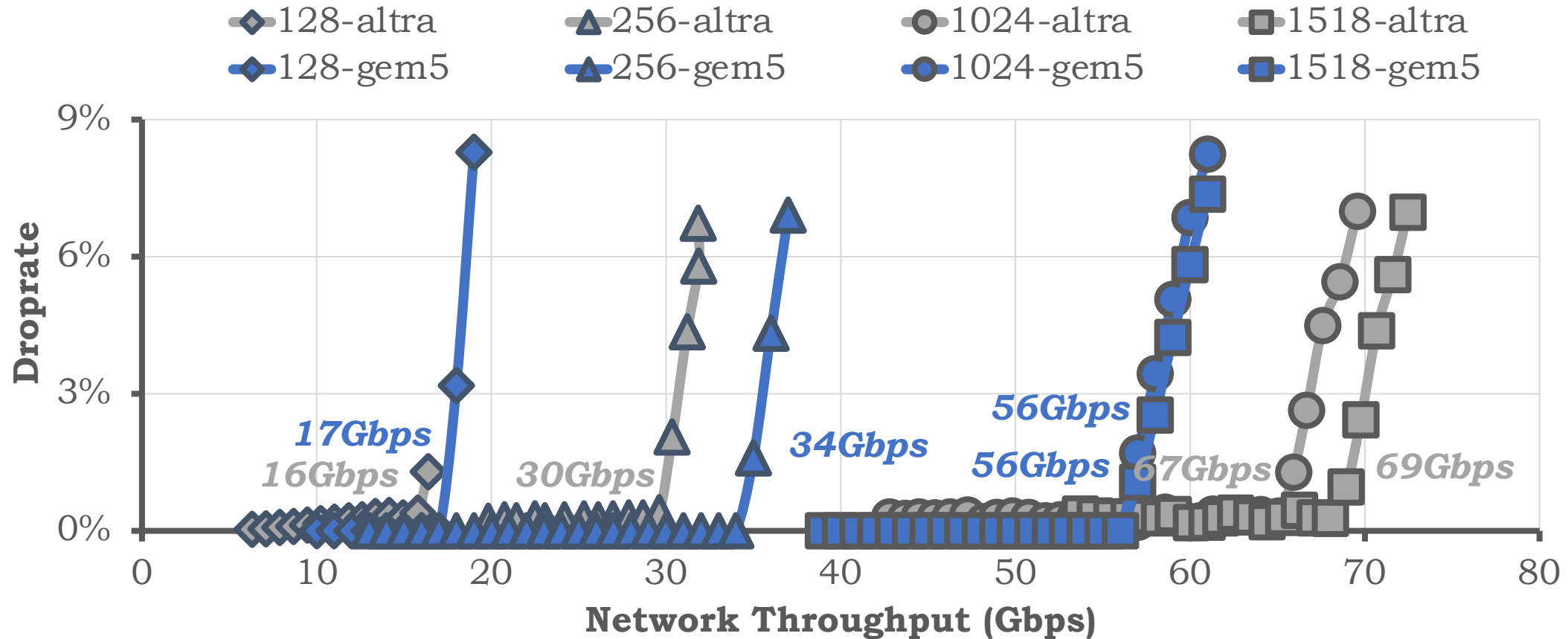
Parameters	gem5	Ampere Altra
Core Frequency	3GHz	3GHz
Superscalar	4 ways	4 ways
ROB/IQ/LQ/SQ	128/120/68/72	128/120/68/72
L1I, L1D	64KB, 64KB	64KB, 64KB
L2, L3	1MB, 4MB/Core	1MB, 4MB/Core
Direct Cache Access [1]	Enabled (default)	Unknown
Network Latency	200 μ s	200 μ s
Network Bandwidth	100Gbps	100Gbps
Network Interface Card	Intel i8254xGBE NIC	Nvidia ConnectX-6

[1] M. Alian, Y. Yuan, J. Zhang, R. Wang, M. Jung, and N. S. Kim, "Data direct I/O characterization for future I/O system exploration,"

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Real-System vs. gem5

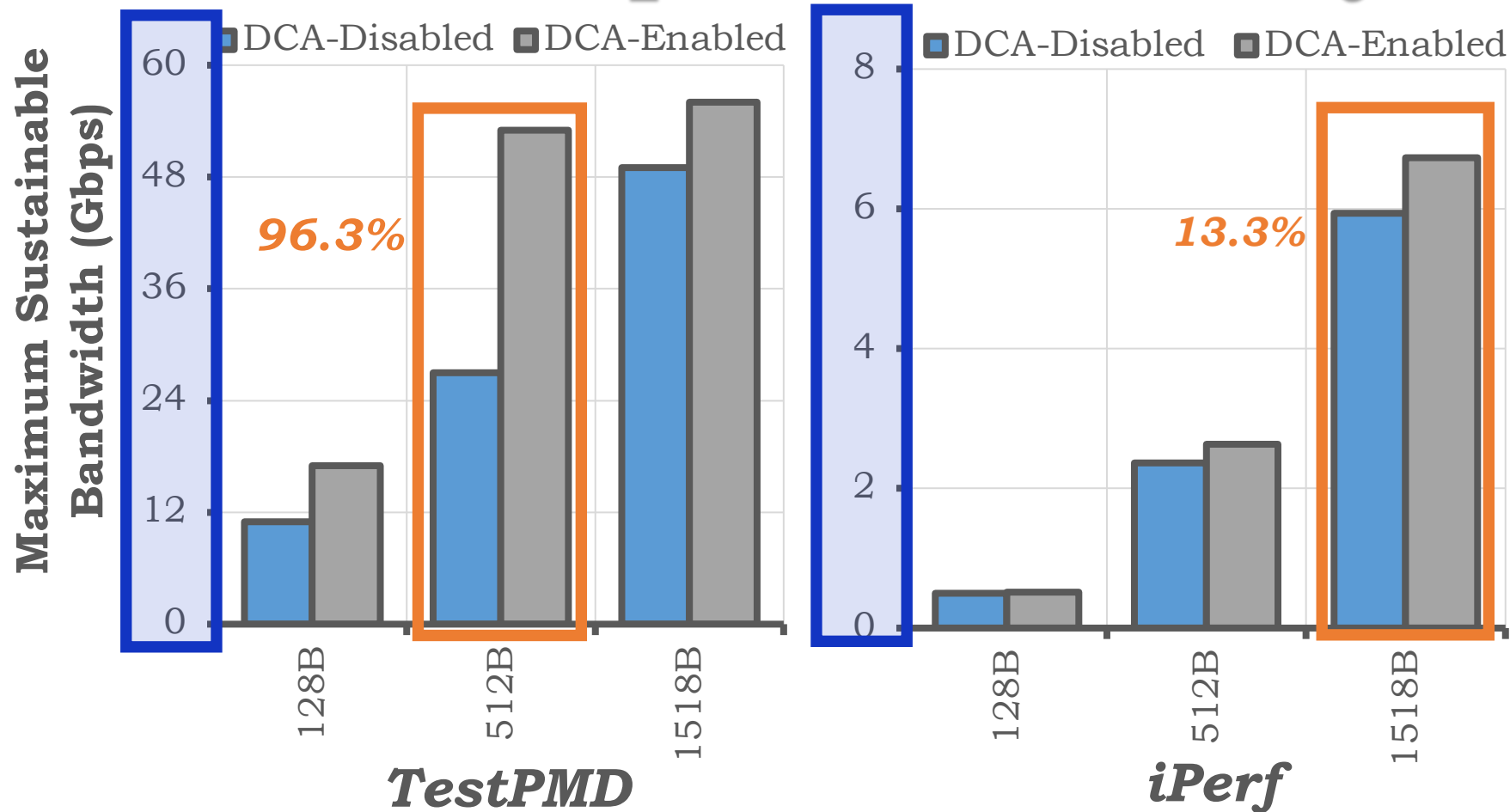


gem5 networking follows a similar trend to that of real-system

Evaluation

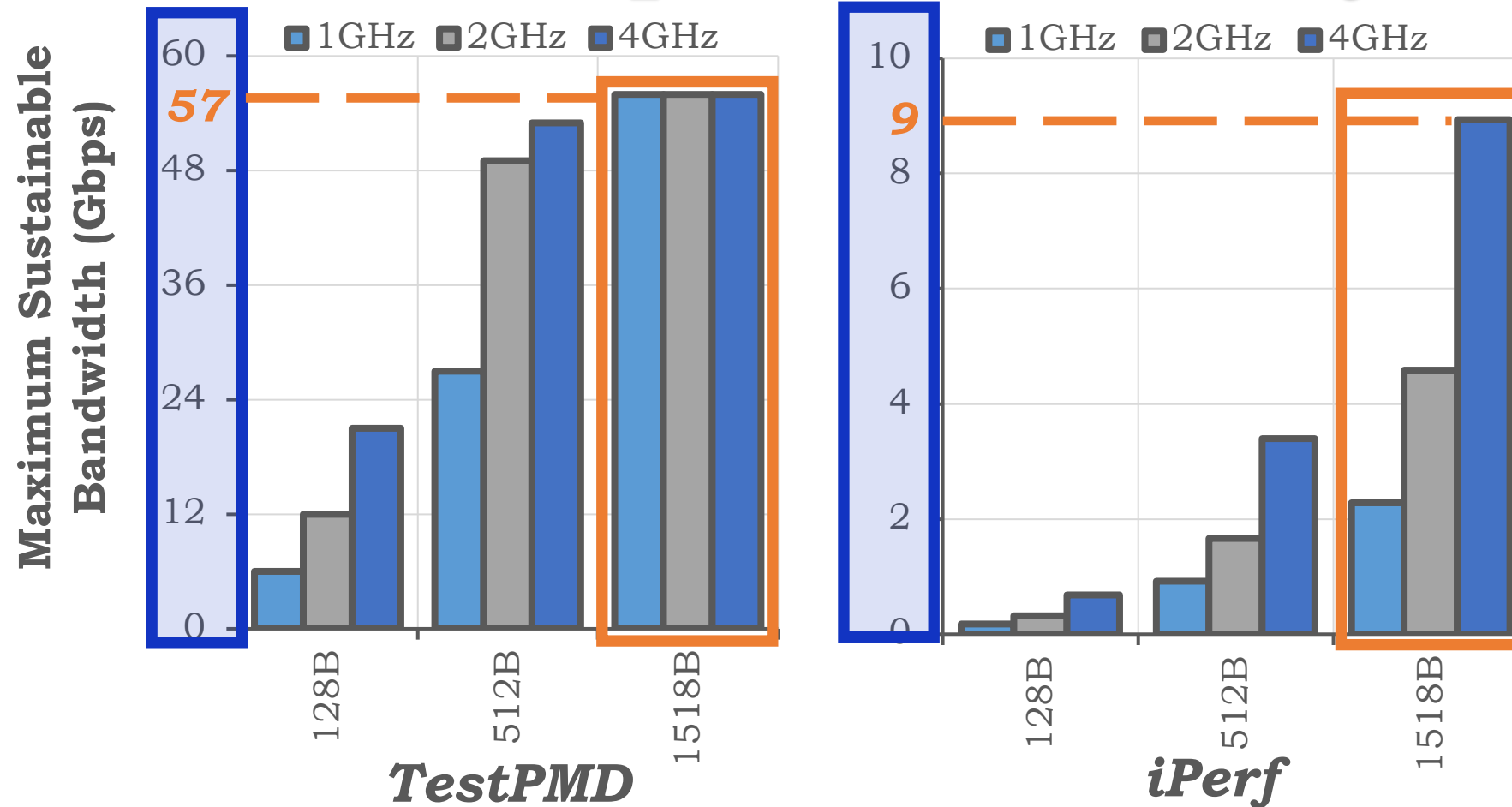
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User vs. Kernel Space Sensitivity to DCA



Userspace networking application are more sensitive to DCA than kernel space networking

User vs. Kernel Space Sensitivity to Freq.

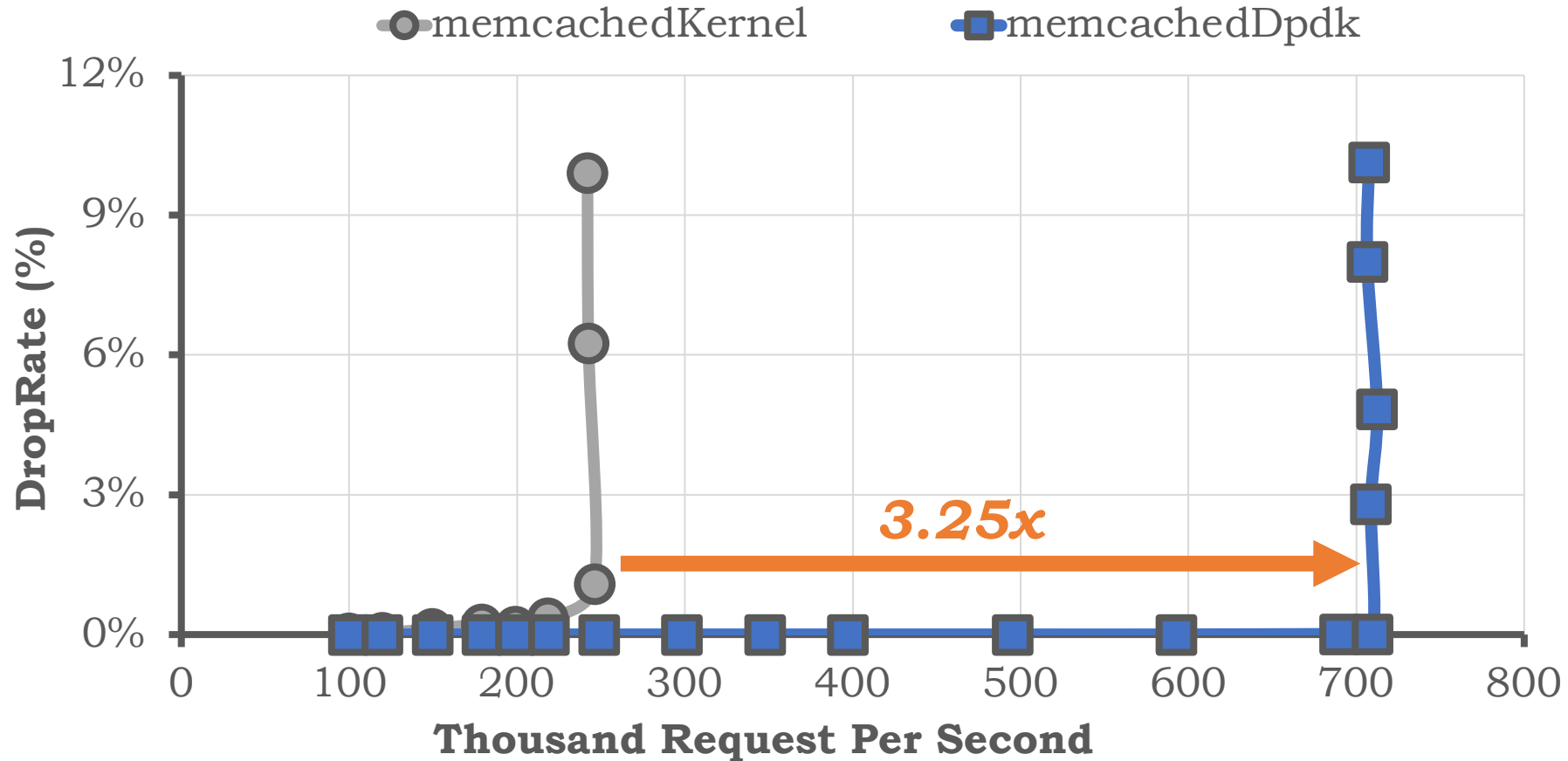


Userspace networking application show a different sensitivity to CPU Frequency compared to kernel network application

Evaluation

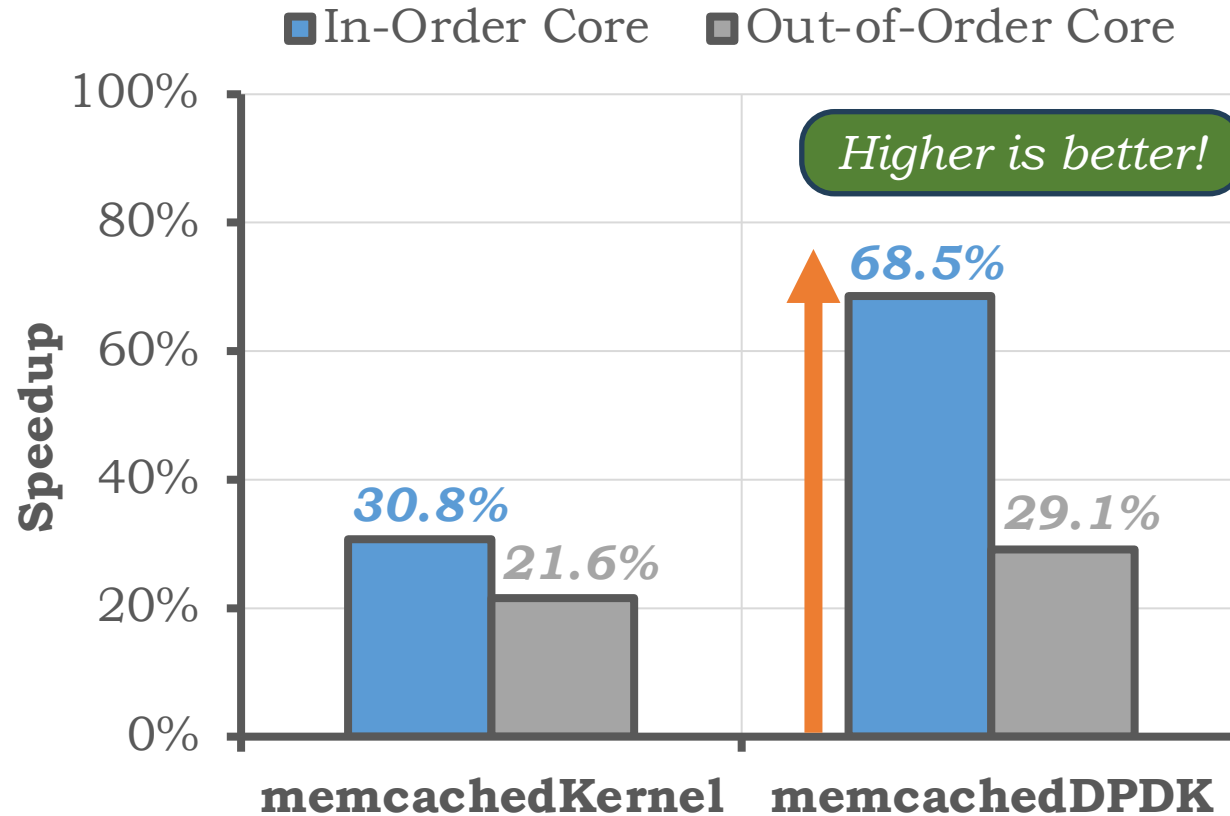
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Benchmarking with Real Workloads



memcachedDPDK sustains 3.25x higher throughput than MemcachedDPDK

EtherLoadGen Speedup



EtherLoadGen speeds up simulation by ~68.5% running memcachedDPDK

Contributions

<http://arg.ku.edu>



- 1** Enabled gem5 to run userspace network applications
- 2** Included a hardware load generator model to gem5
- 3** Introduced a suite of 6 network intensive benchmarks
- 4** Enhanced gem5 to provide insights into packet processing bottlenecks
- 5** Performed sensitivity analysis of network intensive applications to microarchitectural settings

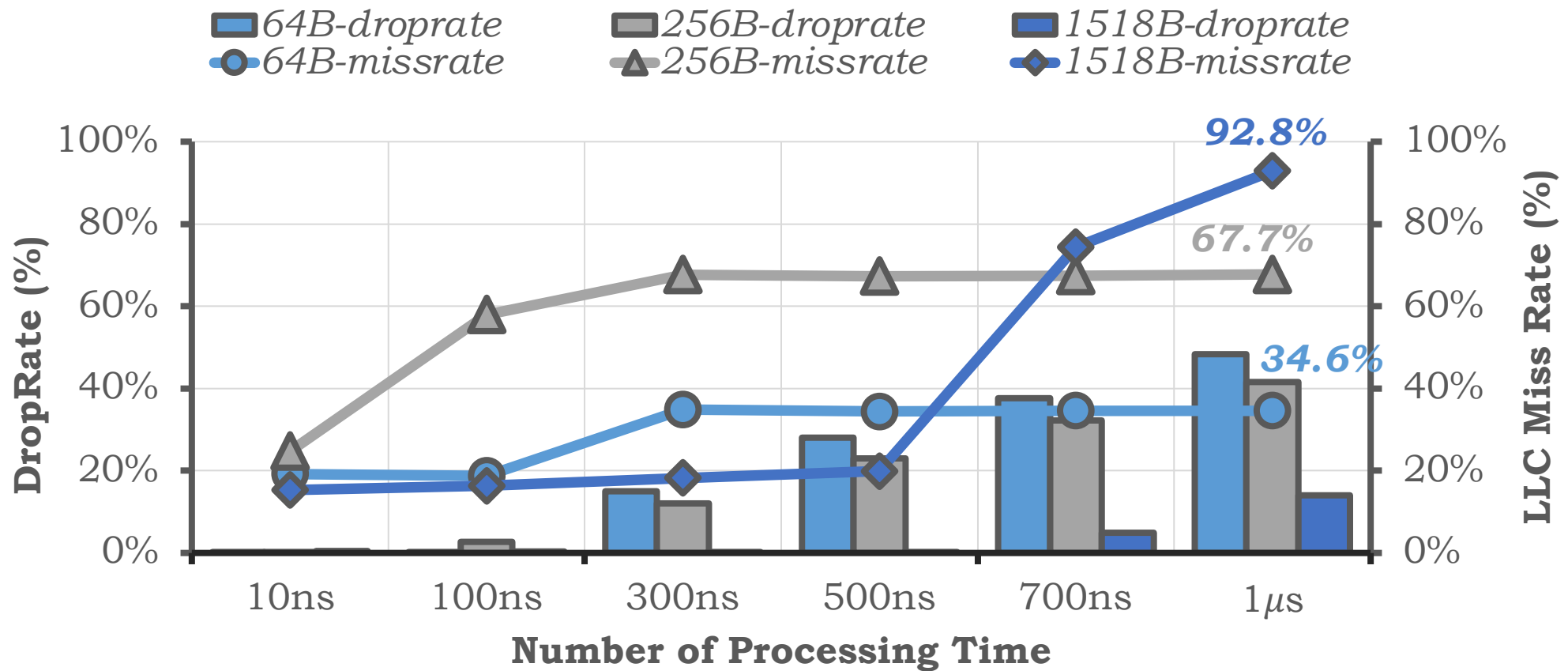
Thank You!

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Electrical Engineering and Computer Science



Backup Slides



As the DMA to core use distance increase, DMA leak is inevitable, leading to a higher likelihood for packet drop